



**Interactive Storytelling: Third Joint Conference on
Interactive Digital Storytelling, ICIDS 2010,
Edinburgh, UK, November 1-3, 2010, Proceedings
(Lecture Notes in Computer Science)**

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Novel pervasive, mobile, and interactive graphical technologies underlie a new mode of storytelling-interactive digital storytelling (IDS)-whether in interactive entertainment, computer games, education, therapy or other interactive digital applications. This raises the possibility of redefining the experience of narrative through interactive simulations of computer-generated story worlds. The wide range of papers at ICIDS 2010, held in Edinburgh November 1-3, 2010, was testament to both the number and variety of researchers now investigating this field. Some papers addressed key theoretical problems in the field: how to reconcile interactivity and narrative structure; how to make complex digital systems accessible to the creative author; what processes and metrics are needed to evaluate the outputs of IDS systems. Others addressed IDS in specific domains: in education; enhancement of automated sports commentary; therapeutic approaches to trauma; location-aware presentation of culture and history; computer games. IDS systems now employ not only conventional desktop systems, but also large-scale immersive display systems, and mobile devices; as well as modalities such as film and video, which remain important sources of knowledge and experience. In a truly interdisciplinary field, ICIDS 2010 served as a forum for the discussion of ideas, experiences and achievements of researchers with very different ideas and assumptions. The ICIDS 2010 acceptance rates were 24% for long papers and 46% for both long and short. This reflects the high standards applied by the members of the Program Committee. Posters and demos rounded out the conference to create an atmosphere of interactivity. In addition, seven pre-conference workshops and tutorials allowed more intensive discussion of specific themes. Three keynote speakers supported the interdisciplinary range of ICIDS 2010 and the field's natural ties between academic research, the arts and industry.

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